LEGENDS OF WRESTLING II™

TEEN
T
CONTENT RATED BY ESRB

Acclaim®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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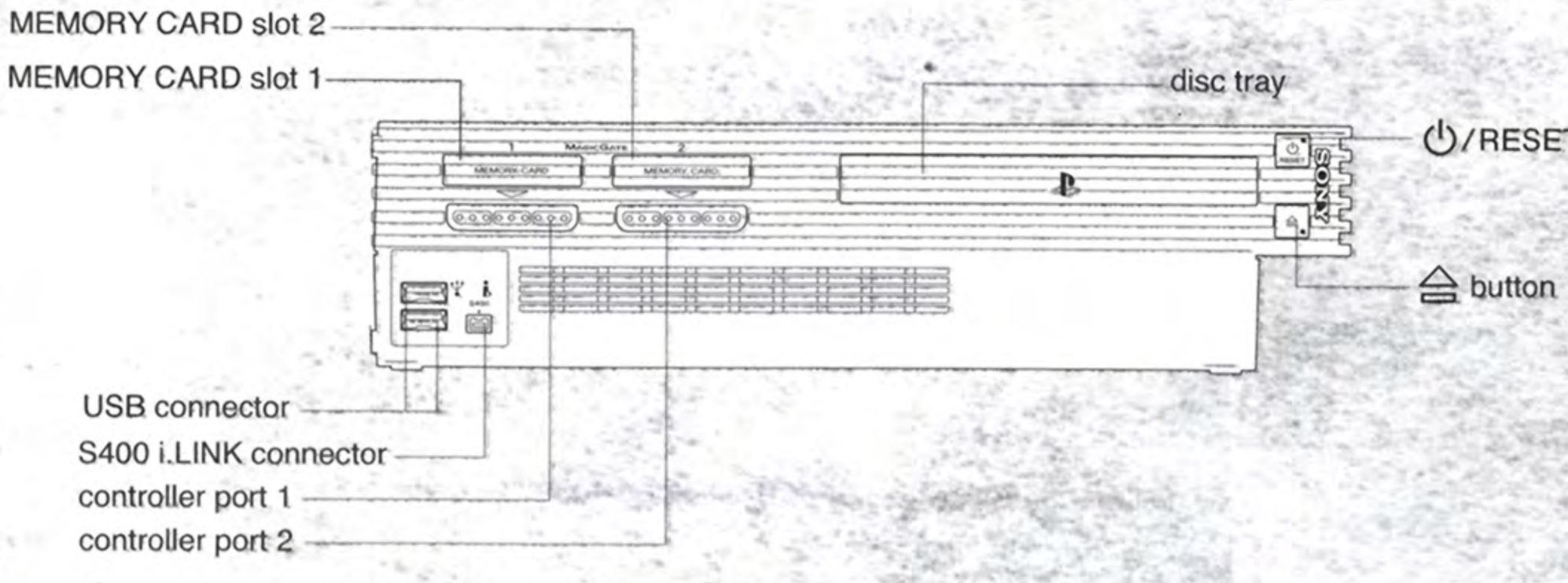
GETTING STARTED



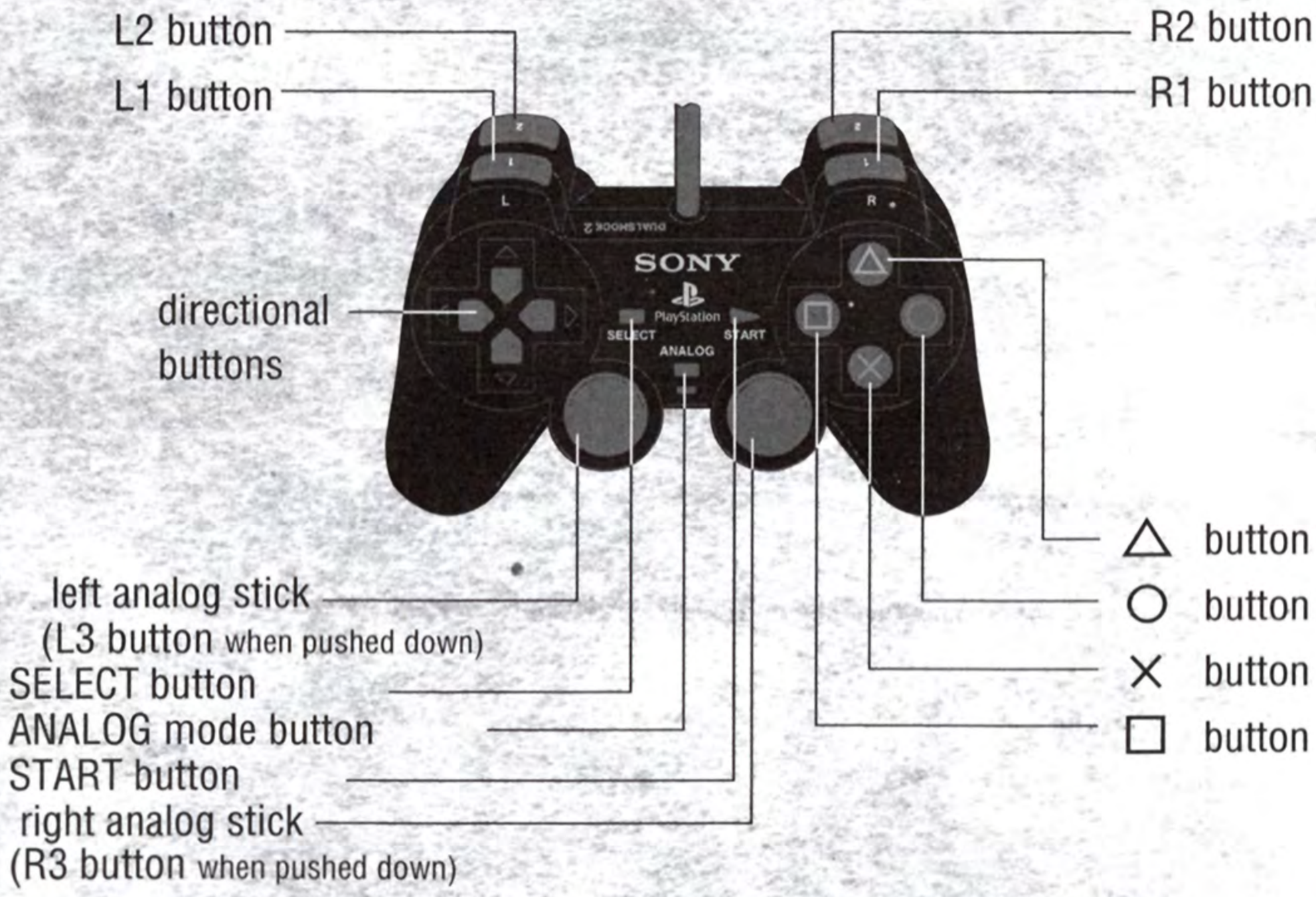
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the LEGENDS OF WRESTLING™ 2 disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB) (for PlayStation®2)

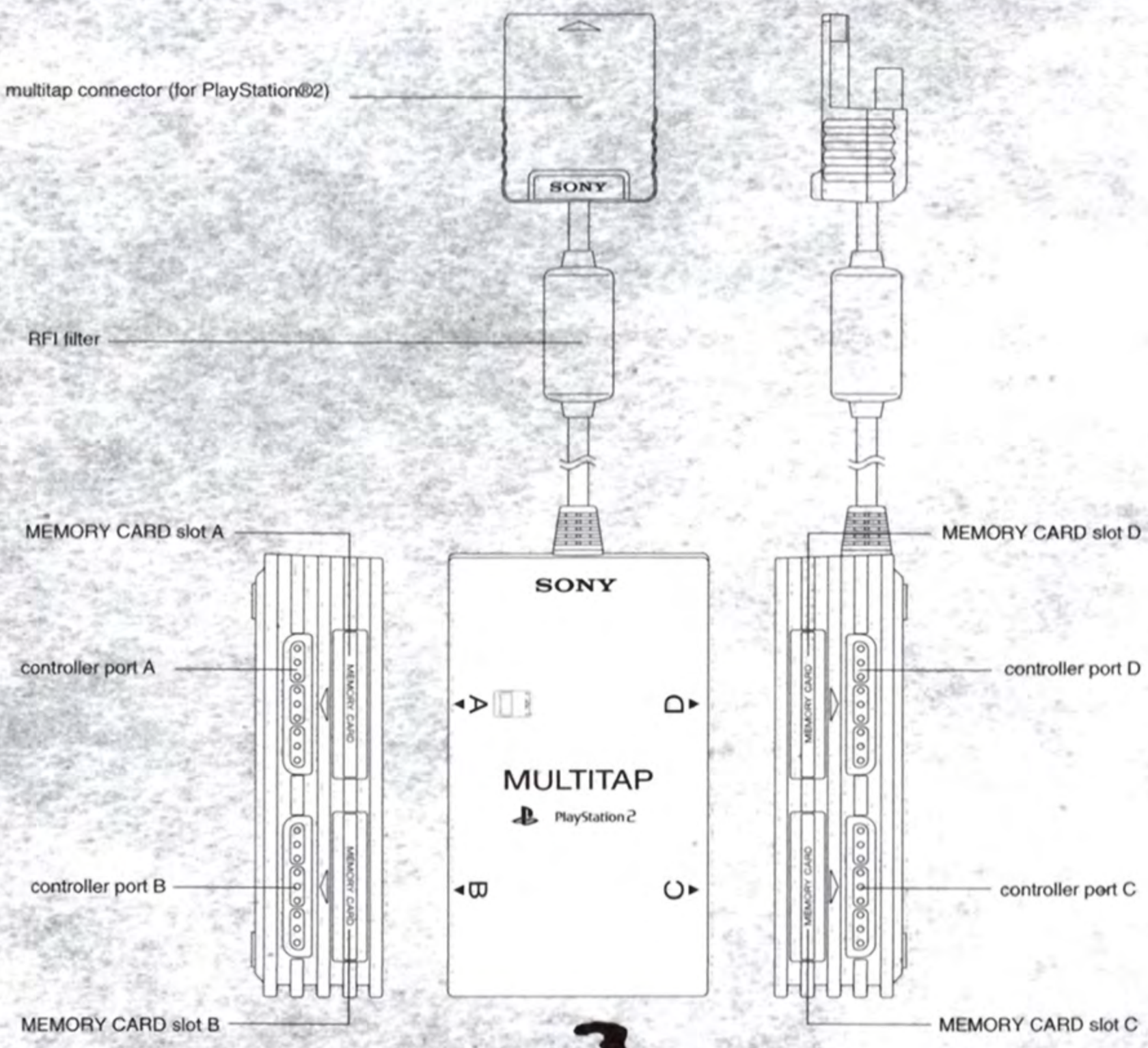
LEGENDS OF WRESTLING™ 2 only supports MEMORY CARD slot 1. To save game settings and progression, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1. LEGENDS OF WRESTLING™ 2 features an AutoSave system, and the game will automatically save your game progression at certain points. Insertion or removal of the memory card (8MB) (for PlayStation®2) after switching the console on may cause data to be overwritten or lost. LEGENDS OF WRESTLING™ 2 also supports manual save and load of game data from the Main Menu, and after performing a manual save / load, the game will again AutoSave your progression at the relevant points.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Note: LEGENDS OF WRESTLING™ 2 is a one to eight-player game that is played using the DUALSHOCK®2 analog controller. Connect the controller to be used to controller port 1. In a two-player game connect controllers to controller ports 1 and 2.



INTRODUCTION

They are among the best known names in the history of professional wrestling, household names like Hulk Hogan, Andre The Giant, Bruno Sammartino, Rowdy Roddy Piper, Jerry "The King" Lawler, Bret "Hitman" Hart, Jimmy "Superfly" Snuka, Captain Lou Albano, King Kong Bundy, Mr. Wonderful Paul Orndorff, the Von Erichs, and more, all gathered together to bring you the ultimate in mat mayhem!

Whether you want to guide a grappler through a grueling Career from humble beginnings to belt-winning World Champion or take on single Exhibition matches, this is your action! Try out some Tag Team action, create your very own legendary wrestler, take on a Tournament. Whatever wild thing you dream, LEGENDS OF WRESTLING™ 2 has you covered. There are plenty of punishing moves to master, including wrong-headed wrestling maneuvers many have sought to outlaw. From steel cage savagery to last-gasp ladder matches, the hurt is happening all around you. And there are lots of special features, like a Shop where you can buy in-game goodies and a Theater where you'll see exclusive interviews and more. So why wait? Pay up your insurance and get in the ring!

MENU NAVIGATION

⊗ button	Accept/Advance
△ button	Cancel/Go back
Directional buttons	Move cursor/highlight
Left analog stick	Move cursor/highlight

MAIN MENU

Press the **START button** at the title screen to advance to the Main Menu where you will have these choices:

EXHIBITION Play a variety of Standard and Tag Team matches against the computer or human player(s). See details on page 13.

CAREER Choose a wrestler and battle your way through an entire career worth of bouts to earn your coveted belt. See details on page 18.

CREATE Create your very own wrestling legend to compete wherever you like. See details on page 19.

TOURNAMENT Enter a Vs., Tag Team or Tag Belt Tournament with up to sixteen teams. A chance to earn coins, too. See details on page 19.

SHOP Enter the Shop to access special goodies and spend your winnings. See details on page 20.

THEATER Enjoy unique game content such as wrestler interviews, Career endings and original concept art. See details on page 21.

OPTIONS Adjust your settings for the ultimate gaming experience. See details on page 22.

BASIC CONTROLS

To compete at the highest levels (or even to just clown around), it's important to master the basic moves that are the building blocks of a beating. It's essential that you learn what moves work best in any given situation. Unfortunately, we can't tell you all that here. Only experience or the purchase of our affordably priced strategy guide will provide you with the in-depth know-how that guarantees grappling greatness. So let's get to those basics.

STRIKES

There are three levels of strikes: weak, medium and strong. Generally, these are moves made from the ready position, and use the **directional button** plus the ▣ **button.**

All wrestlers can perform all three strikes.

▣ **button** = Weak Strike

Left or right directional buttons
+ ▣ **button** = Medium Strike

Up or down directional buttons
+ ▣ **button** = Strong Strike

ATTACKS

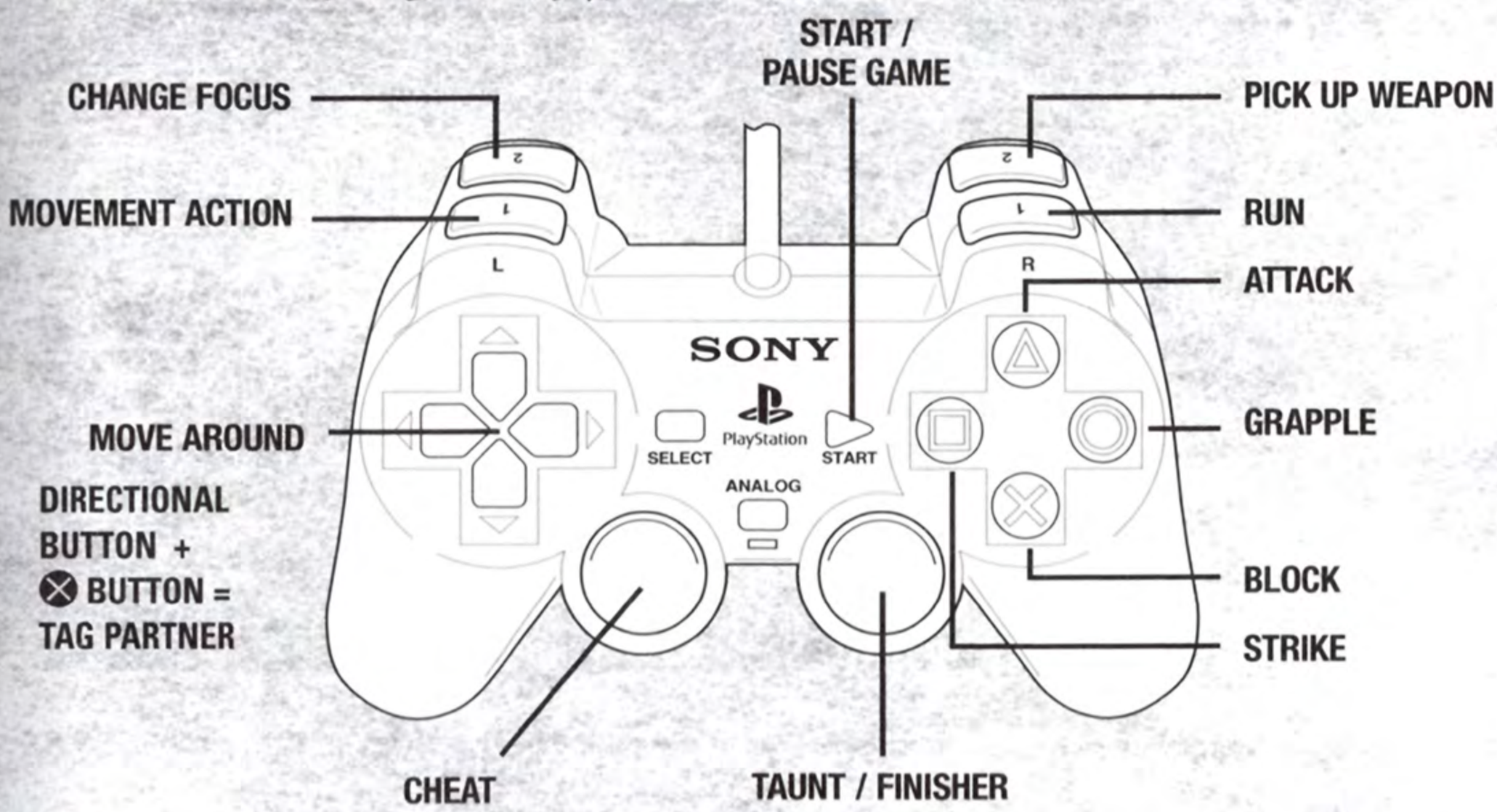
There are three possible levels of attacks: 1, 2 and 3. There are also Behind Attacks, Bent Over Attacks and Behind Bent Over Attacks. Ouch! Attacks are generally performed from the ready position using the △ **button.**

△ **button** = Attack 1

Left or right directional buttons
+ △ **button** = Attack 2

Up or down directional buttons
+ △ **button** = Attack 3

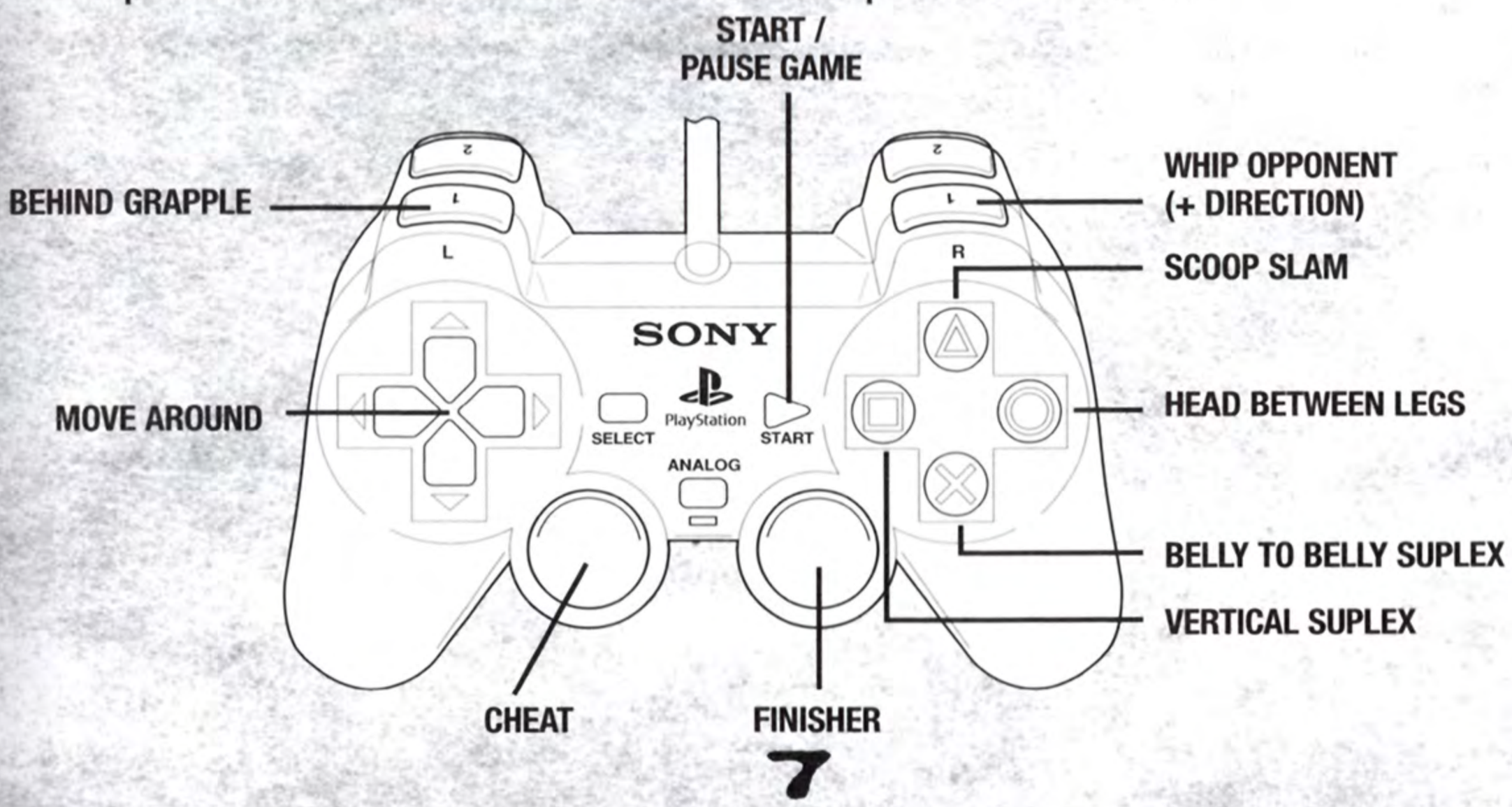
IN THE RING



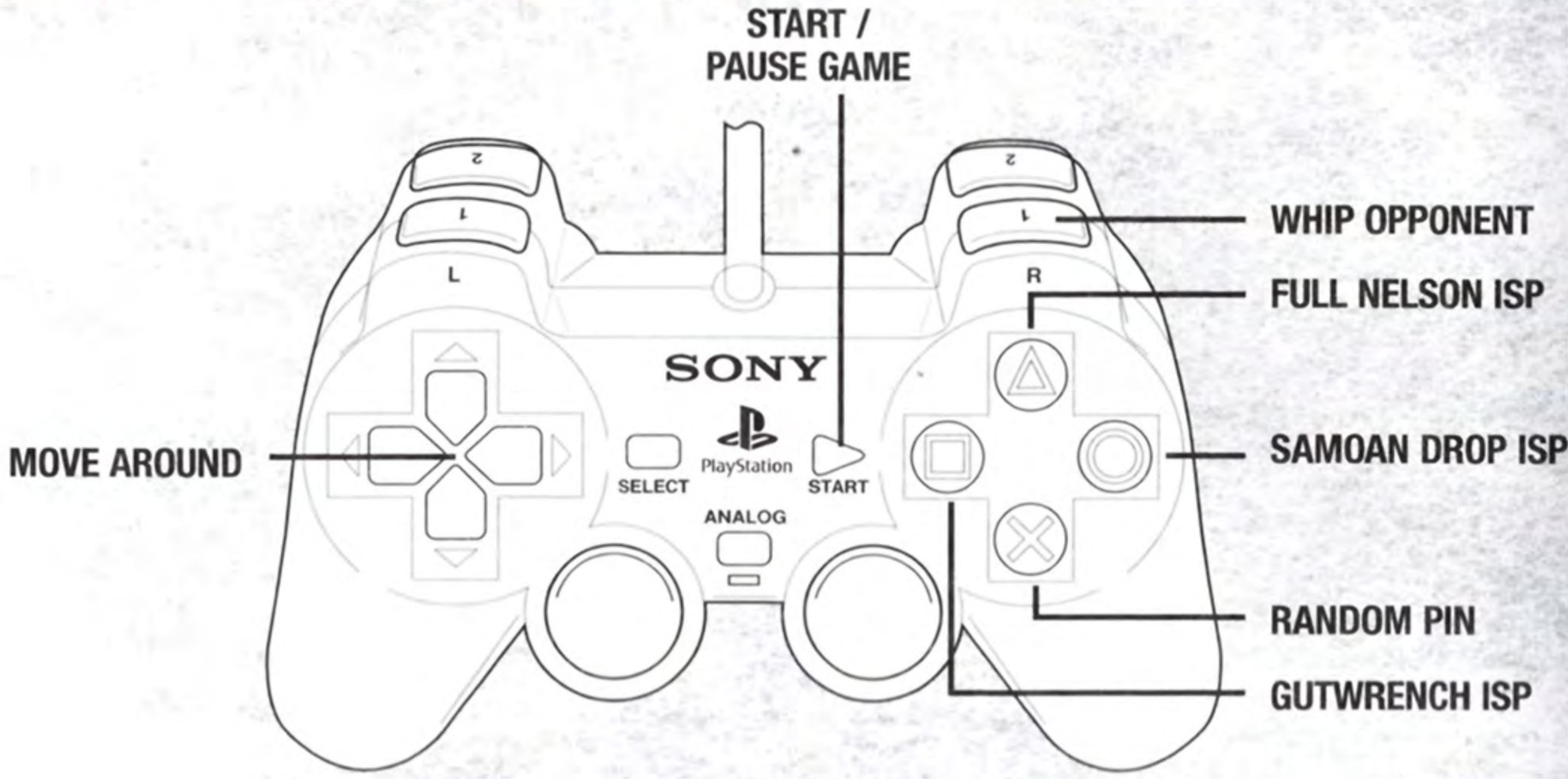
To tag a partner Approach the partner by pressing the **directional button**, then press the ⊗ **button** to tag.

FROM THE TIE-UP

Truly troubling moves are made when you have your opponent "tied up" in a grapple. Unless he can escape your grasp, he is in for some real unpleasantness. Once you have a foe in a tie-up, pressing an action button will begin a move (Ex. pressing the △ **button** will start the Scoop Slam ISP). From there, pressing an additional action button will perform a further defined Scoop Slam attack.



SITUATIONS FROM BEHIND TIE-UP



EXAMPLE: (VERTICAL SUPLEX ISP)

▣ **button**	**Hanging Vertical Suplex (Vertical Suplex ISP Attack 1)**
△ **button**	**Hanging Brainbuster (Vertical Suplex ISP Attack 2)**
◯ **button**	**Snap Suplex (Vertical Suplex ISP Attack 3)**
✕ **button**	**Fisherman Buster (Vertical Suplex ISP Attack 4)**

If you do not press another button you will do your default move. If you have more than one move from the ISP, press the △ **button** to perform your second move. Provided you have all four of the possible ISP moves, press the ▣ **button** for the first, the △ **button** for the second, the ◯ **button** for the third and the ✕ **button** for the fourth ISP move. This is true for all ISPs (Holding Legs, Choke, all Behind Tie-up ISPs) in the game. You can also check your move set in Create A Legend to see and assign moves for button presses in each situation.

FROM THE TURNBUCKLE

Once your wrestler climbs the turnbuckle, he will be able to launch an aerial move that will not be forgotten. Press the **L1 button** to climb the turnbuckle, then press the ▣, △ or ◯ **button** to deliver your airborne gift. Press the **L1 button** to cancel the move and climb down from the turnbuckle.

EXAMPLE: (STANDING ON TURNBUCKLE)

▣ **button**	**TB Attack 1**
△ **button**	**TB Attack 2**
◯ **button**	**TB Attack 3**
✕ **button**	**Taunt**

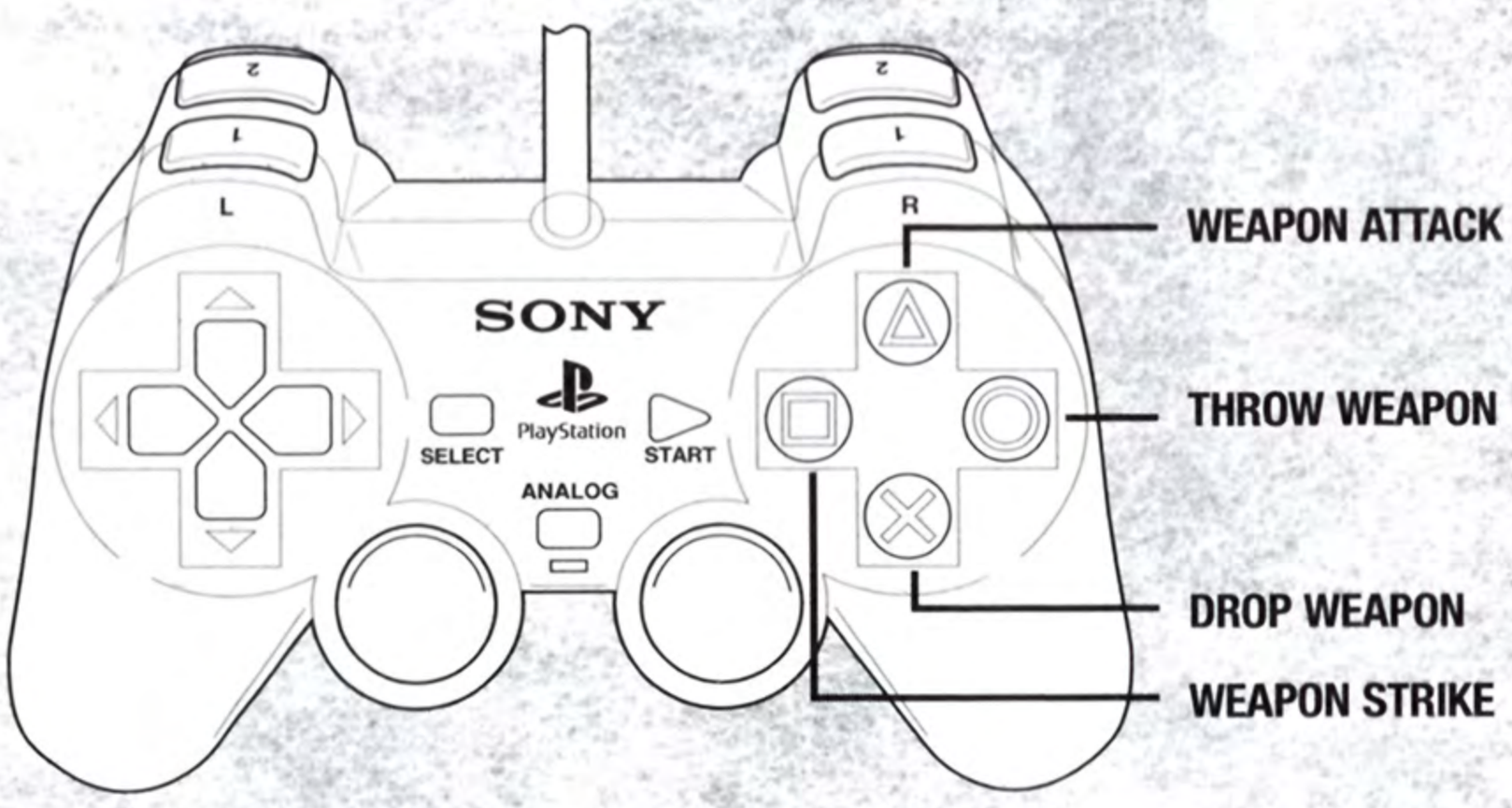
OUTSIDE THE RING

Sometimes the action is too frantic to be contained by mere ropes and experienced wrestlers make the most of their hard-won know-how by taking to the ring apron and even to the arena floor, which sadly is often cluttered with chairs, trash cans and other items that soon become weapons. Get out and romp! Press the **L1 button** to climb over the ropes. Press the **directional buttons** and the **L1 button** to climb down to the floor or back into the ring. Make sure you try pressing the ▣, △, ◯ or ✕ **buttons** in any situation outside the ring (on the apron, on the floor) to see what moves you can do.

WEAPONS AND OBJECTS

It's a shame, but sometimes even superstar role models let their emotions get the better of them. That's when a grouchy grappler is liable to grab any object within reach and pound his opponent with it! Press the **R2 button** to pick up a handy object or weapon. Will you be able to control yourself? I doubt it!

EXAMPLE: (HOLDING WEAPON)



LADDERS

When there's a ladder involved, press the △ **button** to open and position the ladder. Throw or drop using the ○ **button** and ✕ **button** respectively. Press the △ **button** to close the ladder. And don't forget to try out the □ **button**.

GAME DISPLAY

HEALTH METER

COMBO/ REVERSAL METER

FINISHER METER

STUN METER

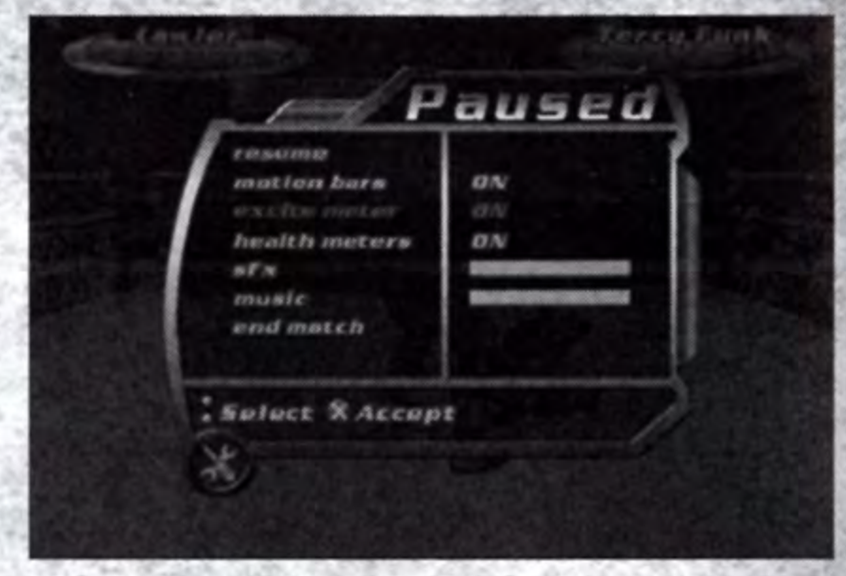
HEALTH METER As you take damage, the meter under your name turns from blue to red as it empties. The lower it gets, the easier you are to be pinned or submitted.

COMBO/ REVERSAL METER At times, a yellow box appears below the Health Meter. As the box moves, a red dot travels along the edge. If you can press the ⊗ **button** while the red dot is over the yellow box, you'll reverse your opponent's move! Try to extend or combo your move!

FINISHER METER Around the edge of the Health Meter is the Finisher Meter. When this meter is full and flashing and you have your opponent in the proper situation, you can perform your Finishing Move. You may perform your finisher by pressing any direction on the **directional button.**

STUN METER When the Stun Meter appears, it's time to mash the ▣ **button** like there's no tomorrow, or there very soon won't be.

PAUSING THE ACTION



Press the **START button** at any time during play to pause the action and bring up the Pause Menu with these choices:

RESUME	Resume the current match.
MOTION BARS	Turn reversal, combo, and stun meters OFF or ON.
HEALTH METERS	Turn the Health Meters ON or OFF. When OFF, it's pretty hard to tell who's hurt more.
EXCITE METER	In career mode turn Excite Meter ON or OFF. When ON the crowd excitement helps you.
SFX	Adjust sound effects volume level sliders.
MUSIC	Adjust music volume level sliders.
END MATCH	Admit defeat and return to the Main Menu.

GAME MODES & MATCH TYPES

EXHIBITION

Exhibition mode offers many gruesomely entertaining ways to wrestle in single matches. First, you can decide to play a Standard or Tag Team match (Press Left or Right on the **directional buttons** to toggle match types).

STANDARD MATCHES

A Standard match pits your legend against a friend or the computer in any of several match types.

STANDARD MATCH TYPES

To pick a match, scroll to it and press the ✕ **button**. Depending on the match type, up to four players can compete.

VS.

Straight one on one action with no gimmicks!

3 WAY DANCE

Three gritty masters of the manly art try to topple each other.

4 WAY DANCE

Four grapplers get it on against one another.

BATTLE ROYAL

Win the Battle Royal by throwing opponents over the rope to the arena floor! Up to 30 wrestlers compete one after another in this fierce show of stamina and strength for up to four players (4 wrestlers in the ring at one time).

CAGE

Tired of the same old cage match where any momma's boy that comes down the pike can hop out of the cage and run back to the dressing room? Well this is Legends of Wrestling II where the cage is bigger, the wrestlers are meaner and the stakes are higher than ever before!

It's going to be a long hard road to prove you have what it takes to survive the brutality of the Steel Cage. First, you must use all of your power to bust the cage door open. Be careful though, don't ever turn your back on your opponent. Your face can turn into Swiss Cheese in the blink of an eye. After sending the broken and battered door flying into the crowd, only then will you be able to choose whether you climb over the cage and touch down onto the arena floor, or walk through the doorway to win the bout. You only have two choices. Pick your poison punk!

Good luck, you'll need it.

LADDER

It's you against an equally determined opponent. Who will have the guts and gonads to climb to the top of the ladder and grab the prize—and glory!? Up to two players can compete in a Ladder match.

TAG TEAM MATCHES

In a Tag Team match one team of wrestlers opposes another. At any time (usually when you're suffering), you can choose to tag a team member on the apron and have him come in to replace you and hopefully heap some hurt on your opponent. A Tag Team match ends when all members of a team have been subdued.

CHEATING

If you enjoy breaking the rules, press the **left analog stick** and your tag team partner will enter the ring without being tagged and break up the pin or submission (your partner can only enter for a limited time). Take that, Miss Manners!

TAG TEAM MATCHES

TAG TEAM	Two teams, each with two wrestlers, battle to see who's best.
3 WAY TAG	In this match type, three teams of two wrestlers on each team.
4 WAY TAG	Up the ante as four two-man teams vie to see which pair will prevail.
6 MAN TAG	Typical two team tag action, but with three wrestlers on each team.
8 MAN TAG	Two four man tag teams makes for an exciting and exhausting contest.

Once you choose a match type, you need to pick your team.

Controller icons appear in the central Controller menu. Press the direction buttons to move the various controllers (1 = player 1, CPU = computer control, and so on) to control either Team 1, the Referee or Team 2 and so on. Once controllers are assigned, press the ⊗ **button** to accept or the △ **button** to cancel. You will be asked if you are ready to proceed. YES will bring you to the next screen, NO will return you to the team select area. If more than one player is competing, other players must press the **START button** to enter their controller.

SELECTING A WRESTLER (STANDARD MODE)

Press any direction on the **directional button** to highlight an available wrestler. Press the ⊗ **button** to select that wrestler. A menu will appear with options for alternate costumes. Scroll to an available costume and press the ⊗ **button** to select it. Continue until each player has selected a wrestler. When playing against the computer, player 1 selects his CPU opponent(s).

SELECTING A TAG TEAM

You can choose any available pre-set Tag Team or choose Custom to select your own team members. To have the computer randomly make selections, press the **START button**.

READY?

Once wrestlers are selected, a menu will appear asking if you are ready to wrestle. If you are, press the ⊗ **button** and get to rumbling. However, notice that there are two important options on the ready menu screen, Configure and Arena. Press the related button to access either option. Arena allows you to choose which available arena you wish to wrestle in. The Configure option lets you set up some interesting match parameters:

BELT DEFENSE Choose which currently held belt is at stake, the Tag Belt, US Belt or World Belt.

MODIFIERS There are two sets of modifiers.

Match Modifiers offers a choice of Standard Elimination match, Disqualification or Count Out.

Win Modifiers let's you choose the conditions for a win: None (regular rules apply), Submission Only (opponent must submit).

MATCH TIME Choose to have a match last for 5, 10, 15 or 20 minutes, or even for Unlimited time.

INTERACTION The interaction menu allows you to choose whether or not wrestlers can interact with Referees and you can turn Run Ins ON or OFF.

ALLOW D.Q. Decide whether or not any wrestler can be disqualified for certain conduct.

COUNT OUTS Choose to have Count Outs ON or OFF. When ON, a wrestler who remains outside the ring for a full 10 second count will lose a match.

QUICK VICTORY Choose to have Quick Victory ON or OFF. When ON in ladder match belt is reachable from the start.

SELECTING AN ARENA

There are plenty of regional arenas right in the USA, ranging from small halls and gyms to bigger venues.

There are also several international arenas:

Tokyo, Japan

Mexico City, Mexico

Moscow, Russia

Fiji Islands

Montreal, Canada

Cairo, Egypt

Rome, Italy

Once you've made all your pre-match selections, the game will load your selected Exhibition match and you will see the wrestlers make a grand entrance. To skip the entrance, press the **START button**.

CAREER

In Career mode, you guide any unlocked Legend (including any created Legends) through an entire career, beginning in one region against lowly jobbers and clawing and clowning your way up to bigger and better opponents and events until you win the belt for the region. Then it's on to the next. Continue until you're the undisputed winner of the coveted World Belt .

REGIONS There are five regions to select from around this great land of ours. Each has a promoter who will decide what matches will be played and which opponents will face each other. Once you complete all the events in a given region you can go to another. Eventually you'll go into international competition and try to win the World Belt.

SCENARIOS Every region has unique scenarios, and you'll never play the same sequence twice. To come out on top, you've got to wrestle whatever scenario the promoter has in mind. It can be any kind of match against any opponent(s). Winning isn't always the object. Making the promoter happy is. However, you do have some say. A pop up will appear with slot machine showing the various scenarios for a region. Press the ⊗ **button** to choose one to start with. Play through all the needed matches until you've satisfied the requirements of an event.

COINS Throughout the game, you will earn Green Coins by completing certain challenges in the various modes. These coins are used in the Shop to unlock wrestlers, textures, interviews in the Theater and more. See the Shop on page 20 for details on using coins.

TOURNAMENT

Tournament play is a tough elimination-style contest of Standard, Tag or Tag Belt matches. You can choose to play a new or previously saved Tournament. In Tournament mode, anywhere from 4 to 16 teams compete, and up to 4 teams can be user controlled. Once you select New, you choose your tournament style, then choose to have 4, 8 or 16 teams in the tournament (Tag Belt is always 16). No matter how many teams start out, only one can take it all the way to the finish! You can choose to simulate all or part of a tournament.

CREATE A LEGEND

This is the toy box of Legends of Wrestling™ 2. Enter this mode to create your own custom crusher. You begin with a vast array of textures and types, and can unlock others in the Shop. Have fun making your mat monster, then save your Legend and bring him or her into a match.

Once you select Create A Legend, you will come to the main create menu, with a large window to view your creation as you make changes.

WRESTLER INFO This allows you to name your Legend, fill in personal data, create your Stable team and more.

HEAD Choose a noggin for your new nitwit, then make it nice.

BODY Select your body type and tinker with the parts.

CLOTHING Select wardrobe items from a dizzying array.

ART Choose art to make your creation stand out.

ENTRANCE GEAR When your Legend makes an entrance, make sure he or she has what it takes to wow the crowd.

MOVE SET Select a series of situational move sets based on wrestler style.

ENTRANCE Choose an entrance for you star.

MEMORY CARD Save your current creation for use in any mode or load a previously saved Legend for editing.

CLEAR WRESTLER Delete the current work area of your Legend.

THE SHOP

The only place to open locked items is in the Shop, using coins you earn by completing certain tasks, such as playing through a tournament. Green coins are given after every type of match. Your current stash of coins appears at the lower right of the screen. As you scroll down the list of shop items, the item appears in a window to the right and the cost of a highlighted item will appear in the price window at the top of the screen.

You can choose to unlock an item (provided you have enough coins), or gamble to earn needed Blue and Red coins.

WRESTLERS Unlock extra Legends (or promoters).

TEXTURES Purchase a new Skin or Wardrobe texture for Create A Legend mode.

ARENAS Unlock new arenas to wrestle in.

ABILITIES Purchase abilities to increase your wrestler's prowess.

CHEATS Unlock cheats which allow you to enjoy twisted effects such as Big Head mode.

CONCEPT ART Purchase game concept art to view in the Theater.

USING COINS

There are three types of coins: green, red and blue, with green the least valuable and red the most. You collect green coins throughout play by accomplishing various tasks. These green coins accumulate, and can then be used in the shop to purchase items or to gamble for red or blue coins. You cannot earn red or blue coins during game play, but you'll need red and blue coins to make some purchases. You'll purchase them during the gambling phase (see below).

GAMBLING

Once you select Gamble, the item window will change to a scary skull grid. Move the highlight to choose a square you wish to place a bet on and press the ⊗ **button**. You can place multiple bets. You'll be asked if you wish to purchase red or blue coins to gamble with, or to cancel (you can only gamble for red or blue coins). Highlight your choice and press the ⊗ **button** to accept. Continue until you've placed your bets, then press the ▣ **button**. A flashing highlight will move randomly about the grid. Press the ⊗ **button** when one of your bets is highlighted for a chance at winning. Good luck!

THE THEATER

Some items in the theater are available from the start, others are unlocked during gameplay.

INTERVIEWS View exclusive filmed interviews with a host of living legends.

CAREER ENDINGS These are the brilliant FMVs that cap each wrestler's ascension to the heights of his profession.

CONCEPT ART Feast your peepers on some of the best concept art ever created for a wrestling game, auto manufacturer or cheesy retirement home. This art happens to be for a wrestling game.

OPTIONS

You can set any of these options:

SAVE/LOAD Save or load game data to your **Memory Card (8MB) (for PlayStation®2)**.

CREDITS View the amazing number of people it takes to put out a quality video game.

GAME

BLOOD Choose to play with blood ON or OFF.

DIFFICULTY Choose your wrestling skill level, from Jobber (easy), Mid Card (medium) or Legend (hard).

ENTRANCE Turn the extravagant Legend entrances ON or OFF.

VIBRATION Turn the vibration effect ON or OFF.

TKO Turn the TKO ON or OFF. When ON you can win via knockout without pinning or submission.

MANAGERS when ON allows managers to interfere/cheat in matches.

TUTORIALS Access a complete tutorial mode which will show you all the basics you need to be a master mauler.

SOUND

SFX Turn sound effects ON or OFF.

MUSIC Turn music ON or OFF.

STEREO Choose stereo or mono sound.

RESET ALL Reset options to default settings.

And that's all wrestling fan! Make sure to look for the Legends of Wrestling™ 2 strategy guide for more details on all the ways to win.

NOTES

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NOTES

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This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which cannot be pre-empted.

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Acclaim Hotline/Consumer Service Department (516) 759-7800

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LOOK FOR

The Dark Yabu arrived during the storm and set forth his shadowraith minions to enslave the people of Astara. Only one escaped, taking Yabu's sacred Astani battle-gauntlets with him. It is now up to Vexx, slave-turned-savior, to avenge the death of his grandfather and free the people of his shattered world.

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CONTENT RATED BY
ESRB

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